

Mosel Language

Quick reference

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1 Mathematical Programming basics

```

model "Chess 1"
  uses "mxxprs"                ! Use Xpress-Optimizer for solving

  declarations
    xs, xl: mpvar              ! Decision variables
  end-declarations

  3*xs + 2*xl <= 160           ! Constraint: limit on working hours
  xs + 3*xl <= 200            ! Constraint: raw mat. availability

  xs is_integer; xl is_integer ! Integrality constraints

  maximize(5*xs + 20*xl)      ! Objective: maximize total profit

  writeln("Solution: ", getobjval) ! Print objective function value

  writeln("small: ", getsol(xs)) ! Print solution for xs
  writeln("large: ", getsol(xl)) ! and xl

  write("Time: ", getact(Time)) ! Constraint activity
  writeln(" ", getslack(Time))  ! and slack

end-model

```

1.1 Decision variables

```

declarations
  x, b, d: mpvar
  ifmake: array(1..10, 1..20) of mpvar
  y, z: array(1..10) of mpvar
end-declarations

```

`mpvar` means *mathematical programming variable* or *decision variable*, sometimes also just called *variable*. Decision variables are unknowns: they have no value until the model is run, and the optimizer finds values for the decision variables.

Variables can take values between 0 and infinity by default, other bounds may be specified:

```

x <= 10
y(1) = 25.5
y(2) is_free
z(2,3) >= -50
z(2,3) <= 50

```

Integer programming types are defined as unary constraints on previously declared decision variables

```

b is_binary                ! Single binary variable
forall(p in PRODS, l in LINES)
  ifmake(p, l) is_binary   ! An array of binaries
d is_integer              ! An integer variable
d <= 25                   ! Upper bound on the variable
x is_partint 10           ! Partial integer (integers up to 10, continuous beyond)
y(3) is_semcont 5        ! Semi-continuous (0 or greater or equal 5)

```

1.2 Constraints

Constraint are declared just like decision variables, they have type `linctr` – linear constraint.

```
declarations
  MaxCap: linctr
  Inven: array(1..10) of linctr
end-declarations
```

The “value” of a constraint entity is a linear expression of decision variables, a constraint type (\leq , \geq , $=$), and a constant term. It is set using an assignment statement:

```
MaxCap := 10*x + 20*y + 30*z <= 100
Ctr(3) := 4*x(1) - 3*x(2) >= 10
Inven(2) := stock(2) = stock(1) + buy(2) - sell(2)
```

1.3 Objective function

An objective function is just a constraint with no constraint type.

```
declarations
  MinCost: linctr
end-declarations

MinCost := 10*x(1) + 20*x(2) + 30*x(3) + 40*x(4)
```

1.4 Optimization

```
minimize(MinCost)

maximize(MaxProfit)
```

1.5 Viewing the matrix

After defining the problem the matrix can be output to a file, to examine off line.

Specify LP format for constraint oriented file: `exportprob(EP_MIN, "explout", MinCost)`

Useful Optimizer control settings: `setparam('XPRS_VERBOSE', true)`
`setparam('XPRS_LOADNAMES', true)`

Xpress-IVE: browse the complete numerical problem in the *Matrix* tab in the *Output* pane. Use the execution options to pause to allow you to view the matrix. Use the mouse to select parts of the matrix to examine in detail.

1.6 Viewing the solution

Always check the solution status of the problem before accessing any solution values.

```
if (getprobstat=XPRS_OPT) then
  writeln('optimal!')
else
  writeln('not optimal!')
  exit(1)
end-if
```

Alternatively, testing all problem states:

```

case getprobat of
  XPRS_OPT: writeln('optimal')
  XPRS_INF: writeln('infeasible')
  XPRS_UNB: writeln('unbounded')
  XPRS_UNF: writeln('unfinished')
else
  writeln('unexpected problem status!')
end-case

```

Accessing the solution values within the model:

```

writeln('Maximum revenue: $', getobjval)
writeln('x(1) = ', getsol(x(1)), ' x(2) = ', x(2).sol)

```

Solution values of constraints: activity value + slack value = RHS

```
MaxCap := 10*x + 20*y <= 30
```

Activity value:

```

getsol(10*x + 20*y)
getact(MaxCap)

```

Slack value:

```

getsol(30 - (10*x + 20*y))
getslack(MaxCap)

```

Xpress-IVE: assuming that the model runs successfully, the *Build* pane reports that the run is complete. You can browse solution values of decision variables and constraints in the *entity tree* – double click on an entity opens values in an editable window.

2 Data handling basics

```

model "Chess 3"
uses "mmxprs"

declarations
  R = 1..2                                ! Index range
  DUR, WOOD, PROFIT: array(R) of real    ! Coefficients
  x: array(R) of mpvar                   ! Array of variables
end-declarations

DUR   :: [3, 2]                           ! Initialize data arrays
WOOD  :: [1, 3]
PROFIT:: [5, 20]

sum(i in R) DUR(i)*x(i) <= 160           ! Constraint definition
sum(i in R) WOOD(i)*x(i) <= 200
forall(i in R) x(i) is_integer

maximize(sum(i in R) PROFIT(i)*x(i))
writeln("Solution: ", getobjval)
end-model

```

2.1 Data types

Constant data

```

declarations
  N WEEKS = 20
  N DAYS = 7*N WEEKS
  CONV_RATE = 1.425
  DATA_DIR = 'c:\data'
end-declarations

```

Variable data

Declaration

```

declarations
  NPROD: integer
  SCOST: real
  MAXREFVEG: real
  DIR: string
  IF_DEBUG: boolean
  HARD: array(1..5) of real
  COST: array(1..3,1..4) of real
end-declarations

```

Initialization

```

NPROD := 20
SCOST := 5
MAXREFVEG := 200.0
DIR := 'c:\data'
IF_DEBUG := true
HARD :: [8.8, 6.1, 2.0, 4.2, 5.0]
COST :: [11, 12, 13, 14,
        21, 22, 23, 24,
        31, 32, 33, 34]

```

2.2 Sums and loops

Summations

Sum up an array of variables in a constraint:

```

MaxCap := sum(p in 1..10) buy(p) <= 100

MaxCap := sum(p in 1..10) (buy(p) + sum(r in 1..5) make(p,r)) <= 100

MaxCap := sum(p in 1..NP, t in 1..NT)
          CAP(p)*buy(p,t) <= MAXCAP

MaxCap := sum(p in 1..NP) (2*CAP(p)*buy(p)/10 +
                          SCAP(p)*sell(p)) <= MAXCAP

```

Loops

Use a loop to assign an array of constraints:

```

forall(t in 2..NT)
  Inven(t) := bal(t) = bal(t-1) + buy(t) - sell(t)

```

Use do/end-do to group several statements into one loop

```

forall(t in 1..NT) do
  MaxRef(t) := sum(i in 1..NI) use(i,t) <= MAXREF(t)

  Inven(t) := store(t) = store(t-1) + buy(t) - use(t)
end-do

```

Can nest forall statements:

```

forall(t in 1..NT) do
  MaxRef(t) := sum(i in 1..NI) use(i,t) <= MAXREF(t)

  forall(i in 1..NI)
    Inven(i,t) := store(i,t) = store(i,t-1) + buy(i,t) - use(i,t)
  end-do
end-do

```

Similarly for specification of bounds (a bound is just a simple unnamed constraint):

```

forall(i in 1..NI) do
  forall(t in 1..NT) store(i,t) <= MAXSTORE(t)
  store(i,0) = STORE0
end-do

```

May include **conditions** in sums or loops:

```
forall(c in 1..10 | CAP(c) >= 100.0)
  MaxCap(c) :=
    sum(i in 1..10, j in 1..10 | i <> j)
      TECH(i, j, c) * x(i, j, c) <= MAXTECH(c)
```

2.3 Index sets

Explicit statement:

```
declarations
  MaxCap: array(1..10) of linctr
end-declarations

forall(d in 1..10)
  MaxCap(d) :=
    sum(p in 1..10, m in 1..10)
      TECH(p, m, d) * x(p, m, d) <= MAXTECH(d)
```

Defining named sets:

```
declarations
  PRODUCTS = 1..5
  MATERIALS = {12, 487, 163}
  DEPOTS = {"Boston", "New York", "Atlanta"}

  MaxCap: array(DEPOTS) of linctr
end-declarations

forall(d in DEPOTS)
  MaxCap(d) :=
    sum(p in PRODUCTS, m in MATERIALS)
      TECH(p, m, d) * x(p, m, d) <= MAXTECH(d)
```

Using named sets

- improves the readability of a model
- makes it easier to apply the model to different sized data sets
- makes the model easier to maintain

2.4 Reading data in from text files

Read data into COST from cost.dat

```
initializations from 'cost.dat'
  COST
end-initializations
```

Data file cost.dat (dense data format)

```
COST : [3.9 0 4.8
        0 7.5 5.5]
```

Data file cost2.dat (sparse data format)

```
COST: [("Oil1" 1) 3.9 ("Oil1" 3) 4.8
        ("Oil2" 2) 7.5 ("Oil2" 3) 5.5]
```

Mosel data format:

- file may include single line comments, marked with '!'
- format: label, colon, data value(s)
- for an array, use a single list enclosed in []
- list may be comma or space separated
- dense format: the values fill the data table starting at the first position and varying the last index most rapidly
- sparse format: each data item is preceded by the corresponding index tuple (in brackets)

Specifying the absolute path

```
initializations from 'c:/data/cost.dat'
  COST
end-initializations
```


Path relative to current working directory	<pre>initializations from '../cost.dat' COST end-initializations</pre>
Read several data tables from a single file	<pre>initializations from 'cost.dat' SCOST PCOST end-initializations</pre>
Different data label and model object names	<pre>initializations from 'cost.dat' COST as 'COST_DETAILS' end-initializations</pre>
Read several data arrays with identical index sets from a single table	<pre>initializations from 'chess.dat' [DUR,WOOD,PROFIT] as 'ChessData' end-initializations</pre>

2.5 Writing data out to text files

You can write out values in an analogous way to reading them in

```
initializations to 'cost.dat'
COST
end-initializations
```

To write out the solution values of variables, or other solution values (slack, activity, dual, reduced cost) you must first put the values into a data table

```
declarations
  make_sol: array(ITEMS,TIME) of real
  obj_sol: real
end-declarations

forall(i in ITEMS, t in TIME)
  make_sol(i,t) := getsol(make(i,t))

obj_sol := getobjval

initializations to 'make.dat'
  make_sol
  obj_sol
end-initializations
```

Alternatively, you can use `evaluation of directly` in the initializations block

```
initializations to 'make.dat'
  evaluation of
    array(i in ITEMS, t in TIME) getsol(make(i,t)) as 'make_sol'
  evaluation of getobjval as 'obj_sol'
end-initializations
```

2.6 User defined data formats

Mosel also provides functions which allow you to read data in from and write data out to text files using any format (see list in Section 4.6).

Reading in free format data

```
declarations
  ii, jj: integer ! Don't use normal i,j
```

```

end-declarations

fopen('cost.dat', F_INPUT)
while(not iseof)
  readln(ii, ', ', jj, ', ', COST(ii,jj))
fclose(F_INPUT)

fopen('xsol.dat', F_OUTPUT)
forall(s in SUP, d in DEP)
  writeln(s, ', ', d, ', ', getsol(x(s,d)))
fclose(F_OUTPUT)

```

Writing out data in user format

2.7 Using other data sources

The `initializations` block can work with many different data sources and formats thanks to the notion of *I/O drivers*.

I/O drivers for physical data files:

- *mmodbc.odbc* for databases with ODBC connector
- *mmodbc.excel* for MS Excel spreadsheets
- *mmoci.oci* for Oracle databases
- *mmetc.diskdata* for mp-model style data files

Other drivers are available, e.g. for data exchange in memory between models or between a model and the host application.

Change of the data source = change of the I/O driver, no other modifications to your model

```

initializations from "mmodbc.excel:mydat.xls"
  COST as 'CostData'
end-initializations

initializations to "mmodbc.odbc:mydat.mdb"
  SOL as 'SolTable'
end-initializations

```

3 Model building style recommendations

- Separation of problem logic and data
 - Typically, the model logic stays constant once developed, with the data changing each run
 - Fix the model and obtain data from their source to avoid editing the model which can create errors, expose intellectual property, and is impractical for industrial size data
- You should aim to build a model with sections in this order
 - *constant data*: declare, initialize
 - *all non-constant objects*: declare
 - *variable data*: initialize / input / calculate
 - *decision variables*: create, specify bounds
 - *constraints*: declare, specify
 - *objective*: declare, specify, optimize

- Use a **naming convention** that distinguishes between different model object types, for example
 - known values (data) using upper case
 - unknown values (variables) using lower case
 - constraints using mixed case
- Variables are *actions* that your model will prescribe
 - Use verbs for the names of variables. This emphasizes that variables represent '*what to do*' decisions
- Try to include 'min' or 'max' in the name of your objective function; an objective function called 'OBJ' is not very helpful when taken out of context!
- Indices are the *objects* that the actions are performed on
 - Use nouns for the names of indices
- Declare all objects in your model (optional unless using compiler option `noimplicit`)
 - Allows the compiler to detect syntax errors more easily
 - Mosel's guessed declaration doesn't always work
 - A form of rigour and documentation
 - An opportunity for a descriptive comment
- **Comments** are essential for a well written model
 - Always use a comment to explain what each parameter, data table, variable, and constraint is for when you declare it
 - Add extra comments to explain any complex calculation etc
 - Comments in Mosel:

```

declarations
  make: array(1..NP, 1..NT) of mpvar    ! Amount of p produced in time t
  sell: array(1..NP, 1..NT) of mpvar    ! Amount of p sold in time t
end-declarations

(! And here is a multi-line
  comment !) forall(t in 1..NT) ...

```

4 Mosel Language overview

4.1 Structure of a Mosel model

A Mosel model (text file with extension `.mos`) has the form

```

model model_name

  Compiler directives

  Parameters

  Body

end-model

```

- Compiler directives**
- Options are specified as a *compiler directive*, at the beginning of the model
 - Options include `explterm`, which means that each statement must end with a semi-colon, and `noimplicit`, which forces all objects to be declared


```
options explterm
options noimplicit
```
 - uses statements are also compiler directives


```
uses "mmxprs", "mmodbc"
```
 - Can define a version number for your model


```
version 1.0.0
```
- Run-time parameters**
- Scalars (of type `integer`, `real`, `boolean`, or `string`) with a specified default value
 - Their value may be reset when executing the model
 - Use `initializations from` for inputting structured data (arrays, sets,...)
 - At most one `parameters` block per model
- Model body**
- Model statements other than compiler directives and parameters, including any number of
 - declarations
 - `initializations from/initializations to`
 - functions and procedures
- Implicit declaration**
- Mosel does *not* require all objects to be declared
 - Simple objects can be used without declaring them, if their type is obvious
 - Use the `noimplicit` option to force all objects to be declared before using them (see item *Compiler directives* above)
- Mosel statements**
- Can extend over several lines and use spaces
 - However, a line break acts as an expression terminator
 - To continue an expression, it must be cut after a symbol that implies continuation (e.g. `+ - , *)`)

4.2 Data structures

`array`, `set`, `list`, `record` and any combinations thereof, e.g.,

```
S: set of list of integer
A: array(range) of set of real
```

Arrays *Array*: collection of labeled objects of a given type where the label of an array entry is defined by its index tuple

```
declarations
A: array(1..5) of real
B: array(range, set of string) of integer
```

```

x: array(1..10) of mpvar
C: array(1..5) of real
end-declarations

A:: [4.5, 2.3, 7, 1.5, 10]
A(2):= 1.2
B:: (2..4, ["ABC", "DE", "KLM"]) [15,100,90,60,40,15,10,1,30]
C:= array(i in 1..5) x(i).sol

```

Sets

Set: collection of objects of the same type without establishing an order among them (as opposed to arrays and lists)
Set elements are unique: if the same element is added twice the set still only contains it once.

```

declarations
S: set of string
R: range
end-declarations

S:= {"A", "B", "C", "D"}
R:= 1..10

```

Lists

List: collection of objects of the same type
A list may contain the same element several times. The order of the list elements is specified by construction.

```

declarations
L: list of integer
M: array(range) of list of string
end-declarations

L:= [1,2,3,4,5]
M:: (2..4)[['A','B','C'], ['D','E'], ['F','G','H','I']]

```

Records

Record: finite collection of objects of any type
Each component of a record is called a *field* and is characterized by its name and its type.

```

declarations
ARC: array(ARCSET:range) of record
    Source,Sink: string      ! Source and sink of arc
    Cost: real              ! Cost coefficient
end-record
end-declarations

ARC(1).Source:= "B"
ARC(3).Cost:= 1.5

```

User types

User types are treated in the same way as the predefined types of the Mosel language. New types are defined in `declarations` blocks by specifying a type name, followed by `=`, and the definition of the type.

```

declarations
myreal = real
myarray = array(1..10) of myreal
COST: myarray
end-declarations

```

4.3 Selection statements

if ... end-if	<pre>if c=1 then writeln('c equals 1') end-if</pre>
if ... else ... end-if	<pre>if c=1 then writeln('c equals 1') else writeln('c does not equal 1') end-if</pre>
if ... elif ... else ... end-if	<pre>if c=1 then writeln('c equals 1') elif c>1 then writeln('c is bigger than 1') else writeln('c is smaller than 1') end-if</pre>
case ... end-case	<pre>case c of 1,2 : writeln('c equals 1 or 2') 3 : writeln('c equals 3') 4..6: do writeln('c is in 4..6') writeln('c is not 1, 2 or 3') end-do else writeln('c is not in 1..6') end-case</pre>

4.4 Loops

forall	<pre>forall(f in FAC, t in TIME) make(f,t) <= MAXCAP(f,t) forall(t in TIME) do use(t) <= MAXUSE(t) buy(t) <= MAXBUY(t) end-do</pre>
while	<pre>i := 1 while (i <= 10) do write(' ', i) i += 1 end-do</pre>
repeat ... until	<pre>i := 1 repeat write(' ', i) i += 1 until (i > 10)</pre>
break, next	<ul style="list-style-type: none"> • break jumps out of the current loop • break <i>n</i> jumps out of <i>n</i> nested loops (where <i>n</i> is a positive integer) • next jumps to the beginning of the next iteration of the current loop
counter	<ul style="list-style-type: none"> • Use the construct <code>as counter</code> to specify a counter variable in a bounded loop (<i>i.e.</i>, <code>forall</code> or aggregate operators such as <code>sum</code>). At each iteration, the counter is incremented <pre>cnt:=0.0 writeln("Average of odd numbers in 1..10: ", (sum(cnt as counter, i in 1..10 isodd(i)) i) / cnt)</pre>

4.5 Operators

Assignment operators

```
i := 10
i += 20      ! Same as i := i + 20
i -= 5       ! Same as i := i - 5
```

Assignment operators with linear constraints

```
C := 5*x + 2*y <= 20
D := C + 7*y
```

then D is

```
D := 5*x + 9*y - 20
```

The constraint type is dropped with :=

```
C := 5*x + 2*y <= 20
C += 7*y
```

then C is

```
C := 5*x + 9*y <= 20
```

The constraint type is retained with +=, -=

Arithmetic operators

```
standard:      + - * /
power:         ^
int. division/remainder:  mod div
sum:           sum(i in 1..10) ...
product:       prod(i in 1..10) ...
minimum/maximum:  min(i in 1..10) ...
count:        count(i in 1..10 | isodd(i))
```

Linear and non-linear expressions

Decision variables can be combined into linear or non-linear expressions using the arithmetic operators

- module *mmxprs* only works with linear constraints, so no *prod*, *min*, *max*, ...
- other solver modules, e.g., *mmquad*, *mmnl*, *mmxslp*, also accept (certain) non-linear expressions

Logical operators

```
constants:    true, false
standard:     and, or, not
AND:          and(i in 1..10) ...
OR:           or(i in 1..10) ...
comparison:   <, >, =, <>, <=, >=
```

Set operators

```
constants:    {'A', 'B'}
union:        +
union:        union(i in 1..10) ...
intersection: *
intersection: inter(i in 1..10) ...
difference:   -
```

Set comparison operators

subset:	Set1 <= Set2
superset:	Set1 >= Set2
equals:	Set1 = Set2
not equals:	Set1 <>Set2
element of:	"Oil5" in Set1
not element of:	"Oil5" not in Set1

List operators

constants:	[1, 2, 3]
concatenation:	+, sum
truncation:	-
equals:	L1 = L2
not equals:	L1 <>L2
element of:	2 in L
not element of:	5 not in L

4.6 Built in functions and procedures

The following is a list of built in functions and procedures of the Mosel language (excluding modules). Functions return a value; procedures do not.

Dynamic array handling

create exists delcell

Freeze (finalize) a dynamic set

finalize

Rounding functions

ceil floor round abs

Mathematical functions

exp log ln sqrt
cos sin arctan
isodd

Random number generator

random setrandseed

Minimum/maximum of a list of values

v := minlist(5, 7, 2, 9)
w := maxlist(CAP(1), CAP(2))

Inline "if" function

MAX_INVEN(t) := if(t < MAX_TIME, 1000, 0)

Inven(t) := stock(t) = buy(t) - sell(t) +
if(t > 1, stock(t-1), 0)

Matrix export to file

exportprob

File handling

fopen fclose fselect
getfid getfname getreadcnt
iseof fflush fskipline
read / readln write / writeln

String handling

strfmt substr

Access and modify model objects

getcoeff setcoeff getvars
sethidden ishidden
gettype settype getsize
makesos1 makesos2
getfirst getlast findfirst
findlast reverse getreverse
getthead gettail cuthead
cuttail splithead splittail

Access solution values

getobjval
getsol getrcost
getslack getact getdual

Exit from a model	exit		
Mosel controls	getparam	setparam	
Date/time	currentdate	currenttime	timestamp
Miscellaneous	assert	bittest	reset

- **Overloading of subroutines**

- Some functions or procedures are *overloaded*: a single subroutine can be called with different types and numbers of arguments

- **Additional subroutines** are provided by *Mosel library modules*, which extend the basic Mosel language, e.g.,

- *mmxprs*: Xpress-Optimizer
- *mmodbc*: ODBC data connection
- *mmsystem*: system calls
- *mmjobs*: handling multiple models
- *mmive*: graphics

⇒ See the 'Mosel Language Reference Manual' for full details

- **User-defined functions and procedures**

- You can also write your own functions and procedures within a Mosel model
- Structure of subroutines is similar to a `model` (may have `declarations` blocks)
- User subroutines may define overloaded versions of built in subroutines

⇒ See examples in the 'Mosel User Guide' (Chapter *Functions and procedures*)

- **Packages**

- Additional subroutines may also be provided through *packages* (Mosel libraries written in the Mosel language as opposed to Mosel modules that are implemented in C)

⇒ See the 'Mosel User Guide' for further detail (Chapter *Packages*)

4.7 Constraint handling

```

Ctrl:= 2*x + y <= 10      ! Named constraints
Ctr2:= x is_integer

2*x + y <= 10            ! Anonymous constraints
y >= 5

```

Named constraints can be	accessed:	<code>val:= getact(Ctr)</code> <code>getvars(Ctr, vars)</code>
	hidden:	<code>sethidden(Ctr, true)</code>
	redefined:	<code>Ctr:= x+y <= 10</code> <code>Ctr:= 2*x+5*y >= 5</code>
	modified:	<code>Ctr += 2*x</code> <code>settype(Ctr, CT_UNB)</code>
	deleted (reset):	<code>Ctr:= 0</code>

Anonymous constraints are constraints that are specified without assigning them to a `linctr` variable. *Bounds* are (to Mosel) just simple constraints without a name. Anonymous constraints are applied in the optimization problem just like ordinary constraints. The only difference is that it is not possible to refer to them again, either to modify them, or to examine their solution value.

4.8 Problem handling

- Mosel can handle several *problems* in a given *model* file. A default problem is associated with every model.
- Built in type `mpproblem` to identify mathematical programming problems
 - The same decision variable (type `mpvar`) may be used in several problems
 - Constraints (type `linctr`) belong to the problem where they are defined
- The statement `with` allows to open a problem (= select the active problem):

```

declarations
  myprob: mpproblem
end-declarations
...
with myprob do
  x+y >= 0
end-do

```

- Modules can define other specific problem types. New problem types can also be defined by combining existing ones, for instance:

```
mypbtyp = mpproblem and somepctype
```

- Problem types support assignment: `P1:= P2`
and additive assignment: `P1 += P2`

4.9 Reserved words

The following words are reserved in Mosel. The upper case versions are also reserved (*i.e.* `AND` and `and` are keywords but not `And`). Do not use them in a model except with their built-in meaning.

```

a:  and array as
b:  boolean break
c:  case count counter
d:  declarations div do dynamic
e:  elif else end evaluation
f:  false forall forward from function
i:  if import in include initialisations initializations
integer inter is_binary is_continuous is_free is_integer
is_partint is_semcont is_semint is_sos1 is_sos2
l:  linctr list
m:  max min mod model mpvar
n:  next not
o:  of options or
p:  package parameters procedure public prod
r:  range real record repeat requirements
s:  set string sum
t:  then to true
u:  union until uses
v:  version
w:  while with

```

5 Using the Mosel Command Line

The Mosel Command Line is supported on all platforms that Mosel can be run on.

Standard sequence for model execution from the command line:

```
mosel                Start Mosel
exec mymodel.mos    Compile/load/run model 'mymodel'
quit                Quit Mosel
```

Same as **single line command**:

```
mosel -c "exec mymodel.mos"
```

Some useful commands (see 'Mosel Language Reference manual' for full list)

```
help                Display all commands
compile mymodel.mos Compile a model file
load mymodel.bim    Load compiled model
run                 Run the active model
info                Display Mosel version info
info COST           Display object 'COST'
list                Display info (e.g. memory usage) about all loaded models
print getsol(x)     Display solution for 'x'
reset               Reset the active model
unload mymodel.bim  Unload a model
```

Example: Performing a profiler run (output in mymodel.mos.prof)

```
mosel                Start Mosel
cl -G mymodel.mos   Compile for debugging
profile             Start profiler
quit                Quit Mosel
```

Debugger commands

```
Breakpoints:        break delete bcondition breakpoints
Model execution:    cont next step
Output:              display undisplay list print info exportprob
Stack access:       up down where
Interpreter options: option
Termination:        quit
```





Example: Simple debugging sequence

```
mosel                Start Mosel
cl -G debugexpl.mos Compile for debugging
debug               Start debugger
break 20            Set breakpoint at line 20
cont                Execute up to the breakpoint
print D             Print out symbol 'D'
cont                Continue model execution
quit                Quit the debugger
```

6 Working with IVE

Xpress-IVE is a graphical development environment for Mosel models under Windows.

Model management







-  start a new model
-  open an existing model
-  save current model
-  show list of available modules

IVE panes







model editor (central window), entity tree (left), logging and debugging information (bottom), output and statistics (right)

-  restore original window layout

Editor

-  copy selection
-  cut selection
-  paste selection
-  go to next / last line with same indentation
-  go to previous / next cursor position (line)
-  undo / redo last editor command

Compile, run

-  compile current model
-  execute current model
-  open run options dialog
-  pause execution
-  interrupt execution
-  search for the N best solutions
-  start infeasibility repair

Problem and matrix export and import

generate BIM file



export the problem matrix



optimize an imported matrix

Help

help



model generation wizzard & example models



module generation wizzard

Search, bookmark

search



delete bookmarks

Profiler

start the profiler

Debugger

set/delete breakpoint at cursor



define conditional breakpoint



start/stop debugger



step over an expression



step into an expression



run up to the cursor



show debugger options dialog